

Jenga as a Drinking Game – 110 Ideas for the Blocks

Produced by Sobur Hangover Cure (<http://www.sobur.co>)

10% Lie: Every player who masturbates must drink 1.

3rd Graders' Revenge: If you're not 9 years old, drink 3.

80s Bands: Name 3 80s bands or drink 2.

AI Bundy: Remove your shoes. Have a member of the opposite sex put them back on for you.

Anchorman: Deliver your favourite line from Anchorman or Drink 2.

AntiSanta: Sit in the lap of the person across from you for one round.

Anti-Social: No one drink or talk for 3 minutes.

Battle of the Sexes: Everyone whose gender is opposite yours must take 1 drink.

Beauty Swap: Switch places with the most beautiful person playing the game.

Beer List: Give 1 for every Craft Beer you can name in 30 seconds. Go!

Beer Wench: You are the Beer

Wench. [You must fetch new drinks

for all players

for the rest of the game.]

Big Cheese: Give 1 for every cheese

you can name in 30 seconds

Bipolar: You must insult the person to

your right, then compliment the

person to your left.



Bob Dole: You must refer to yourself in the third person for the rest of the game.

Bodyguard: Pick someone. For the rest of the game, they must drink the first of any drinks given to you.

Bottoms Up!: Everyone except you must finish their drink :(

Boys, Boys, Boys: Drink one for every male player and say something nice to him.

Brat Pack: Name 3 Brat Pack movies or drink 2.

Brewmaster: If you're drinking home brew, give 5; microbrew, give 2; anything else, drink 4.

Brogue: Speak in a Scottish Brogue for the rest of the game.

Broken Toe: For the rest of the game you must pull pieces standing on your toes.

Buy a Vowel: If your last name ends in a vowel, drink the following: A-1, E-2, I-3, O-4, U-5, Y-6

Buzz: Buzz for 2 minutes. Drink while you think.

ByeByeBye: Say bye, bye, bye, bye, bye to your drink! Drink 4.

Cat Lady: All cat owners give 1 drink for each cat they have.

Come and get it!: Everyone wearing a ring must drink 2.

Condiments: Do a shot of ketchup or finish your drink.

Curse: If you're the first person to pull this, drink 2. Every time this is pulled after that, you drink 6.

Déjà Vu: After your turn, you and the people to your right and left must play again.

Deuce Dropper: Describe your most recent bowel movement or Drink 3.

Did you grow up in a barn?: Choose someone to make an animal sound every time another person drinks for the rest of the game.

Do Over: Put this piece back where you got it and pull a different one.

Domino (a.k.a. Waterfall): Everyone drinks until the person next to them stops.

Double Play: Choose someone to drink double what you drink for the rest of the game.

Down the Hatch: Finish your drink! :(

Drill Instructor: You must "motivate" everyone as they pull their pieces.

Eye for an Eye: Every time you give a drink, you take a drink.

Famous Joeys: Name 5 famous Joeys or drink 3.

Fashion Police: Give 1 for every fashion faux pas you see at the table. (limit 5)

Foot Massage: Give the person to your right a foot massage.

Free Pass: Do not place this on top of the tower this turn. On any future turn, you may place this instead of pulling a new piece.

Gary Coleman: The shortest person at the table must take 4 drinks then give 4 drinks.

Girls, Girls, Girls: Drink one for every female player and say something nice to her.

Give 1: Give 1

Give 2: Give 2

Give 2 and Redo: Give 2 then pull again.

Give 2, Take 2, Redo: Drink 2 then give 2 then pull another piece.

Give 3: Give 3

Give 4: Give 4

Grade School: Attract a girl's attention by pulling her hair and give 2 or be too shy and drink 3.

Gun Show: Bare your biceps and flex for everyone. The players next to you each drink 2 for the view.

Hall Pass: Anyone who has to use the bathroom must ask "Host/Hostess" for permission or drink 5.

Hand Switch: Pick someone to play with their opposite hand for the rest of the game

Hands Across America: You must keep physical contact with the person to your right for the remainder of the game.

HEY RED SHIRT!: Everyone wearing a red shirt must drink 2.

Hillbilly: You must play the rest of the game wearing no shoes or socks.

Home Run: Get up, walk around the table, and drink 1 for every person you pass on the way home.

I Never: Pose an "I Never" scenario. Drink 1 for everyone who drinks to it, including you. If no one does, try again.

Impression: Do your best impression of someone at the table.

Inventory: Describe everyone's shirts, then drink 5.

Irish Boy: "Irish Bad Boy? You look like the Irish Sad Boy!" Drink 5.



Kama Sutra: For one round, all players must strike a particular pose while removing their (jenga) piece.

Kiss Right (aka Casanova): Kiss the person to your right.

Liar Liar: Tell a fantastic tale about one person at the table or drink 10.

Liberal Casanova: Kiss the person to your left.

Lurch: The tallest person at the table must take 4 drinks then give 4 drinks.

Make or Break Rule: Make or UNDO a rule.

Make Rule: Make a Rule

Michael Jackson: Permanently change your race and gender or drink 2.

Moving Violation: If you've ever had sex in a motor vehicle, give 2. If you've done so while it was moving, drink 2.

Muppets: Name 10 Muppets Characters or drink 3.

Naked Time: If you've never gone skinny-dipping - drink 8. If you have, give 4.

Name Genie: Give all players a new name. All players must use the new names, or drink 1 every time they fail.

No Depth Perception: For the rest of the game you must drink with your eyes closed.

No Guts, No Glory: You may no longer pull blocks from the center of any row.

Noise Machine: You must make a steady noise for the rest of the game.

Not It: (Do not read this aloud: The last player to touch their finger to their nose must drink 2.)

N'Sync: Choose someone to move N'SYNC with you for the rest of the game.

Oh my God, I had that same dream!: Give 2 to the dreamiest person at the table.

Old Guy at the Bar: Drink one for every player younger than you.

Pat Sajak [original]: Everyone drinks 1 for every word they say that has the letter "i" in it.

Peer Pressure: Drink 1 drink for each person playing the game.

Psychiatrist: Describe an embarrassing personal moment and choose someone to analyze it. Both of you drink 1.

Puller's Choice: Select one person to exchange an article of their clothing with someone else, OR order someone to drink a full beer.

Radio Douche-Bag: For the rest of the game, whenever you speak you must talk into a pretend microphone.

Rainbow Warrior: Pick a color. Everyone must drink 1 for every article of clothing they have on that contains that color.

Reverse: Reverse the order in which players take their turns.

Ripple: Drink X. People to your left and right must drink X-1, then X-2, and soon, to 0.

Rock, Paper, Scissors: On a count of 3, everyone throws Rock, Paper, or Scissors. You drink 1 for every person who beats you. Every person who matches you gives 1. Every person you beat drinks 1.

Ru Paul: Switch seats and shoes with a person of the opposite gender.

Santa: The next person must take their turn sitting on your lap.

Scar Story: Tell a story that led to a scar on your body - or drink 3!

Screw the NFL Kicker: Drink 1 for every letter in your last name.

Secret Terrorist Cell Member: Pick a Code Word. If you hear this code word, you must destroy the tower.

Sibling Rivalry: Give 1 for every sibling you have. Drink 1 for each of them that is playing.

Sing a Sitcom: Sing the title song from a 90's Television Sitcom.

Skip: Skip the next player's turn.

Social: Social (everyone playing must drink 1)

Southpaw: Everyone must pull pieces with their left hand only.

Speed Game: After this and every tile is placed, the next player has 7 seconds to pull and place the next tile.

Spelling B: Spell the name of the person to your left backwards (both first and last). Make a mistake and drink 3.

Spin the bottle: Kiss whomever it is pointing at.

Strip 1: Remove 1 article of clothing.

Strip 1 Other: Choose someone to remove an article of clothing

Stuck On You: Pick a "conjoined twin" - a player to your right or left. You share a liver: any drinks given to either of you may be distributed between you as you see fit.

Stumper: In a sentence, use a word no one knows the meaning of or drink 3.

Summer Vacation: For the next round, no one can make you drink... or work!

Take 1: Take 1

Take 2: Take 2

Take 2 and Redo: Take 2 then pull again.

Take 3: Take 3

Take 4: Take 4

Team Coco: Switch places with the person who most closely resembles Conan O'Brian.

Thirsty: Finish your beer, and that of the person to either your left or right.

For more Jenga Drinking Games and block ideas, check out www.Sobur.co/jenga-drinking-game/

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